



SEQUENSONIC

— MEDIA & PUBLISHING —

5.1 NATURE COLOURS SFX LIBRARY

SEAGULLS CALLING

| ATMOS |

NATURE: Seagulls Calling [AM-PCH-01]

CODE	METADATA	VER	TIME
PCH 001	Seagulls: calling, clean; small fishing settlement ambient	5.0 TV	01:00
PCH 002	Seagulls: constant calling (closer), clean; small fishing settlement ambient	5.0 TV	01:20
PCH 003	Seagulls: calling, clean; small fishing settlement ambient	5.0 TV	00:40
PCH 004	Seagulls: calling (distant), seagull squawk (close), clean; small fishing settlement ambient	5.0 TV	01:22
PCH 005	Seagulls: calling (distant), seagulls squawks (close), clean; small fishing settlement ambient	5.0 TV	00:40
PCH 006	Seagulls: squawk (close), clean; small fishing settlement ambient	5.0 TV	00:12
PCH 007	Seagulls: calling, constant squawks, clean; distant sea hum; small fishing settlement ambient	5.0 TV	01:00
PCH 008	Seagulls: calling (close/distant), clean, leaves on the wind (distant); distant sea hum; small fishing settlement ambient	5.0 TV	01:00
PCH 009	Seagulls: calling (distant), seagulls squawks (close), crows, clean; distant sea hum; small fishing settlement ambient	5.0 TV	01:52
PCH 010	Seagulls: calling (distant), seagulls constant squawks (close), birds, clean; distant sea hum; small fishing settlement ambient	5.0 TV	02:00
PCH 011	Seagulls: squawks (close), seagulls calling (distant), clean; distant sea hum; small fishing settlement ambient	5.0 TV	00:36
PCH 013	Seagulls: calling, squawks (flying close/distant), clean; distant sea hum; small fishing settlement ambient	5.0 TV	01:30



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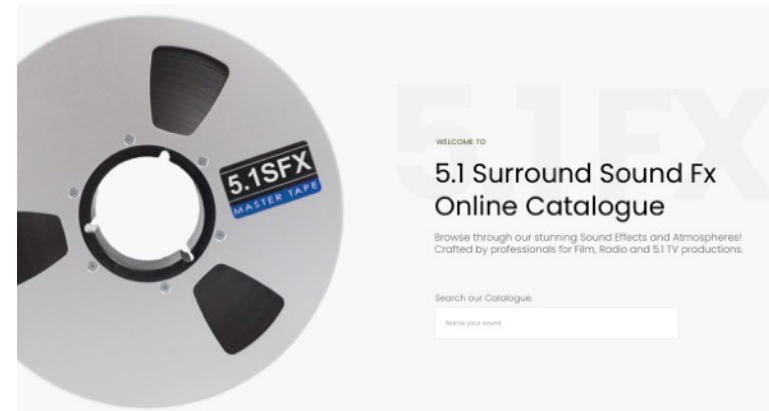
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Effects Versions:

- 5.1 | 5.0** pre-edited, pre-filtered, full dynamics surround 96kHz/24bit .wav file, ready for your final touch!
- 3.0 | 2.0** pre-edited, pre-filtered, full dynamics LRC or stereo 96kHz/24bit .wav file, ready for your final touch!
- TV** filtered and EQed 48kHz/24bit .wav file with controlled dynamic range, ready for your timeline!



SOUNDFX.ONLINE



We have been tailoring Music and Sound Effects for Film, TV, Radio and Games for well over two decades. The ultimate quality comes from our passion for the surround.

Developing sound space requires long hours of intensive work, superimposing layers, editing and cutting events that make up a sonic picture of the set where things are about to happen. Perfect sound sources are the key to great atmos and scenes.

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